Valeriy Litovchenko **IOS Software Engineer**

074 3765 62 81 in Valeriv Litovchenko valeriy.litovchenko@icloud.com

ValeriyLitovchenko

Personal information:

I'm a Mobile Developer with more than 5 years of working experience. Prefer to dive into a project, analyze and structure information to achieve all goals and deliver a quality product to the customer. I like teamwork because it is a perfect way to share knowledge and work experience. Also have no problems with self-management.

Skills & Technologies

- Technical Languages: Swift, Objective-C; •
- Databases: CoreData, SQLite, Realm, Firebase/Firestore; •
- Development Software: Xcode, Visual Studio Code;
- Version Control system: Git, Sourcetree, Github Desktop;
- Graphic Tools: Figma, Sketch, Adobe Photoshop, Zeplin;
- Technologies and Frameworks: OOP, POP, MVVM, MVC, RESTFul api, GraphQL, Google SDK, RxSwift, RealmSwift, SwiftLint, Alamofire, Apollo, UlKit, Core Data, Core Animation, Core Graphics, APNs;
- Project Management Tools: Jira, Trello, Clubhouse;
- Additional tools: SPM, CocoaPods, TestFlight, Apple Distribution, Firebase (Analytics, App. Distribution, Crashlytics), Fastlane, Bitrise, Pusher, Gitlab CI/CD, Postman, Paw, Bugsnag, Transifex, Charles Proxy.

Communication skills

- Ukrainian Native
- Russian Native
- English Intermediate

Work experience:

Apr 2021 – Jul 2022	Software engineer Beetroot
Jan 2020 – Apr 2021	Software engineer Oxygen Soft acquired by Beetroot in April 2021
Mar 2014 – Jan 2020	Software engineer Olearis

Projects:

NDA project (april 2021 - may 2022)

Powers frontline teams to get work done. The platform is designed specifically for the frontline worker to get all the information they need and share real-time data with managers so businesses can constantly improve operations.

Team: Mobile Application Developer - 3, QA Engineer, Backend Developer - 2, Project Manager - 3, Designer - 2.

Responsibilities:

- Complete iOS app development;
- New features development + delivering;
- New design implementation;
- Platform tools migration;

Technologies and Frameworks: Swift, RXSwift, SwiftLint, MVVM+Router, Core Graphics, Core Animation, SwiftCoroutines, GraphQl, Analytics, Bugsnag, Transifex.

PARLOR (september 2016 - april 2021)

Parlor is the Social Talking Network.

Team: Mobile Application Developer - 3, Project Manager, Designer.

Responsibilities:

- Stability improvements;
- bug fixes;
- code review;
- new onboarding functionality;
- redesign of several screens.

Technologies and Frameworks: Objective-C, Swift, RxSwift, Twillio, WebRTC, Parse, Firebase, CocoaPods.

The Market (june 2017 - april 2021)

The Market is the best way to buy or sell classic and collectable cars. With an 88% sale rate throughout 2020, the lowest fees (no buyers fees and just 5% + vat sellers fees), widest reach and hundreds of 5 star customer feedback rating on Trustpilot, there is no better way to buy or sell your next classic or collectable car.

Team: Mobile Application Developer - 3, QA Engineer, Project Manager, Designer.

Responsibilities:

- Project support;
- New features implementation;
- stability improvements;
- bug fixes.

Technologies and Frameworks: Swift, RxSwift, RxCocoa, CocoaPods, SwiftLint, PusherSwift (WebSockets).

Daily To-do List (october 2019 - march 2021)

Daily To-do List is ranked top #10 in productivity apps on the App Store. It is used by thousands of people to organize their daily tasks to get things done. **Team:** Mobile Application Developer - 2, Project Manager, Designer. **Responsibilities:** Project development from scratch.

Technologies and Frameworks: Swift, RxSwift, CocoaPods, GoogleAPIClientForREST, Firestore.

ROZ (november 2017 - january 2018)

The application which helps you to plan visits to doctors, record conversations with them, transcript to text and share with your relatives.

Team: Mobile Application Developer, QA Engineer, Project Manager, Designer.

Responsibilities: Project development from scratch.

Technologies and Frameworks: Swift, RxSwift, Realm, CryptoSwift, Watson, Google STT, MVVM+Coordinator.

SolarUp (march 2017 - june 2018)

Project description: The tool which allows you to see and calculate the number of solar panels that are needed in a particular house, create the design of them taking into account pitch degree, solar activity, and many other options.

Team: Mobile Application Developer, QA Engineer, Project Manager, Designer.

Responsibilities: Project development from scratch.

Technologies and Frameworks: Swift, RxSwift, CocoaPods, GoogleSDK, Firebase, NREL rest api, GPCPolygon.

Also created several applications from scratch that are under NDA

Education

2008 – 2011 Ukrainian State Railway Academy Faculty of Information-control systems and technologies Department of Specialized computer systems