

Sofiia Tesliuk

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EXPERIENCE

Google, London UK — *Site Reliability Engineer*

September 2022 - Present

Joined the Serverless team. Responsible for management incidents and resolving customer issues for App Engine, Cloud Run and Cloud Functions products as part of oncall. The products run in ~40 regions and 100+ zones across the world. Was responsible for defining Service Level Objectives and setting alerting to achieve higher service availability and performance for customers. Worked with **Python**.

Codejig, Lviv UA — *Software Developer*

October 2021 - February 2022; November 2020 - May 2021

Added new functionality to [App Builder](#) from frontend and backend side. Also worked on a new Point Of Sale module of the Enterprise Resource Planning ([ERP](#)) system that included registering receipts in the Ukrainian tax office and connecting to external devices, such as Point Of Sale-terminal for payments, printer and barcode scanner. Used **JavaScript** and **Java**.

Google, Lviv UA — *Site Reliability Engineering Intern*

June 2021 - September 2021

Hosted by the Accelerated Storage team. Improved internal logging system for an SRE team which enabled oncallers to shorten issue debugging and mitigation times. Helper libraries written in **Golang** and **Python**. Set up automated deployment of experimental applications with internal systems which reduced risk of injecting errors when changing logging helper libraries.

July 2020 - October 2020

Hosted by the gLinux team. Designed and developed [go-patchutils](#) library and used it for creating an internal analyzer to simplify handling of upcoming patches. Worked with **Golang**.

Google, London UK — *Summer Trainee Engineering Program Intern*

July 2019 - September 2019

Hosted by the Play Console team. Worked on a new page that chronologically renders events related to app statistics and allows users to add custom events that might impact on app's statistics. Worked with **Angular Dart** and **Java**, and **microservices architecture**.

EDUCATION

Lviv Polytechnic National University — *Computer Science, MS*

(September 2021 - December 2022)

Ukrainian Catholic University — *Computer Science, BS*

(September 2017 - June 2021)

Lviv Physics and Mathematics Lyceum — *High school*

(September 2013 - June 2017)

SKILLS

- Python – main
- Golang – main
- Java
- JavaScript
- MySQL
- PostgreSQL
- Git
- OOP
- eBPF

OLYMPIAD ACHIEVEMENTS

1st at Regional Physics Olympiad

February 2017

4th at Regional Programming Ol.

February 2017

5th at Nationals Physics Olympiad

April 2016

VOLUNTEER EXPERIENCE

Developer Student Club

Core team member of DSC in

Ukrainian Catholic University

October 2019 - June 2020

Hour of code in UCU

Robotics workshop organizer 2018

Gamedev workshop organizer 2017

LANGUAGES

- Ukrainian (native)
- English (C1)